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Sequential design of multi-fidelity computer experiments: maximizing the rate of stepwise uncertainty reduction

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Abstract

This article deals with the sequential design of experiments for (deterministic or stochastic) multi-fidelity numerical simulators, that is, simulators that offer control over the accuracy of simulation of the physical phenomenon or system under study. Very often, accurate simulations correspond to high computational efforts whereas coarse simulations can be obtained at a smaller cost. In this setting, simulation results obtained at several levels of fidelity can be combined in order to estimate quantities of interest (the optimal value of the output, the probability that the output exceeds a given threshold...) in an efficient manner. To do so, we propose a new Bayesian sequential strategy called Maximal Rate of Stepwise Uncertainty Reduction (MR-SUR), that selects additional simulations to be performed by maximizing the ratio between the expected reduction of uncertainty and the cost of simulation. This generic strategy unifies several existing methods, and provides a principled approach to develop new ones. We assess its performance on several examples, including a computationally intensive problem of fire safety analysis where the quantity of interest is the probability of exceeding a tenability threshold during a building fire.

Keywords: Multi-fidelity, Computer experiments, Sequential design of experiments, Gaussian process emulator, Meta-model, Surrogate model, Stochastic simulator

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1 Introduction

In the domain of computer experiments, *multi-fidelity* refers to the idea of combining results from numerical simulations at different levels of accuracy, high-fidelity simulations corresponding to more accurate but, in general, more expensive computations. As a representative example of a multi-fidelity simulator, consider the case of a partial differential equation (PDE) solver based on a finite element method: the accuracy of the numerical solution depends among other things on the fineness of the discretization. High fidelity results are obtained when the mesh size is small. Conceptually, a simulator is viewed in this article as a *black box* with inputs and outputs. The parameter that controls the level of accuracy/fidelity—the mesh size in the case of a PDE solver—is one of the inputs of this black box, alongside others such as design or control variables and environmental variables (see, e.g., Santner et al., 2003). Examples of multi-fidelity simulators can be found in virtually all areas of engineering and science, including aeronautics (Forrester et al., 2007), fire safety (Demeyer et al., 2017), electromechanics (Hage Hassan et al., 2014), electromagnetism (Koziel et al., 2013), hæmodynamics (Perdikaris and Karniadakis, 2016) and many more.

When the objective is to estimate a particular quantity of interest (QoI), such as the optimal value of the design variables (optimization problem) or the probability that the outputs belong to a prescribed “safe region” (reliability problem), multi-fidelity makes it possible to obtain a good approximation of the QoI with a computational effort lower than what would have been necessary if only high fidelity simulations had been carried out. This cost reduction is achieved through the joint use of multi-fidelity models, which allow simulation results obtained at different levels of fidelity to be combined, and multi-fidelity designs of experiments (DoE); see Giselle Fernández-Godino et al. (2016) for a review that covers both aspects. This article addresses the problem of constructing, sequentially, a multi-fidelity DoE targeting a given QoI.

We adopt a Bayesian point of view following the line of research initiated by Sacks et al. (1989)—see also Currin et al. (1991), Santner et al. (2003)...—where prior belief about the simulator is modeled using a Gaussian process. The Bayesian approach provides a rich framework for the construction of sequential DoE, which has been abundantly relied upon in previous works dealing with the case of single-fidelity simulators, where the cost of a simulation is assumed to be independent of the value of the input variables (see, e.g., Kushner, 1964; Mockus et al., 1978; Jones et al., 1998; Ranjan et al., 2008; Villemonteix et al., 2009; Picheny et al., 2010; Bect et al., 2012; Chevalier et al., 2014). In this framework, sequential designs are usually constructed by means of a sampling criterion—also called infill criterion, acquisition function or merit function—, the value of which indicates whether a particular point in the input space is promising or not. The expected improvement (EI) criterion (Jones et al., 1998) is a popular example of such a sampling criterion. The extension of the Bayesian approach to sequential DoE in a multi-fidelity setting is based on two ingredients: 1) the construction of prior models for simulators with adjustable

A preliminary version of this work was presented in Stroh et al. (2017c). The results contained in this article also appear in the PhD thesis of the first author Stroh (2018).

fidelity; 2) the construction of sampling criteria that take the variable cost of simulations into account.

For the case of *deterministic* multi-fidelity simulators, Gaussian process-based models have already been proposed in the literature (Kennedy and O’Hagan, 2000; Le Gratiet, 2013; Le Gratiet and Garnier, 2014; Picheny and Ginsbourger, 2013; Tuo et al., 2014), Extensions to *stochastic* simulators have been proposed as well (Stroh et al., 2016, 2017a).

Sampling criteria for single-fidelity sequential designs do not reflect a crucial feature of multi-fidelity simulators: the cost of a run depends on the value of the inputs (in particular on the one that controls the fidelity of simulation). Various methods that take into account the variable cost of the simulations have been proposed for particular cases, for single-objective unconstrained optimization (Huang et al., 2006; Swersky et al., 2013; He et al., 2017) and global approximation (Xiong et al., 2013; Le Gratiet and Cannamela, 2015), notably.

In this article, we provide a general principled methodology to construct sequential DoE for multi-fidelity simulators and, more generally, for simulators where the cost of a simulation depends on the value of the inputs. The methodology is applicable to any QoI, and builds on the *Stepwise Uncertainty Reduction* (SUR) principle (see, e.g., Villemon-teix et al., 2009; Bect et al., 2012; Chevalier et al., 2014; Bect et al., 2018, and references therein), which unifies many of the aforementioned sequential DoE for the fixed-cost case. More precisely, for the variable-cost case, we propose the *Maximal Rate of Stepwise Uncertainty Reduction* (MR-SUR) principle, which consists in constructing a sequential design by maximizing, at each step, the ratio between the expected reduction of uncertainty (to be defined more precisely later on) and the cost of the simulation.

The article is organized as follows. Section 2 reviews Gaussian process modeling for deterministic simulators, and discuss some possible extensions to (normally distributed) stochastic simulators. Section 3 first reviews both existing methods of sequential design for multi-fidelity simulators and the SUR principle for fixed-cost simulators, and then presents the MR-SUR principle and its relations with some existing sequential DoE. Finally, Section 4 illustrates the method and assesses its performance through several academic examples, including a computationally intensive problem of fire safety analysis where the quantity of interest is the probability of exceeding a tenability threshold during a building fire.

2 Gaussian-process models for multi-fidelity

We consider a computer simulator with input variables $u \in \mathbb{U} \subset \mathbb{R}^d$ and one or several scalar outputs, which are generally obtained after some post-processing steps (e.g., an aerodynamic drag in a CFD model). Moreover, we consider that the accuracy, or *fidelity*, of the computer simulation can be tuned using a parameter δ that ranges in a discrete or continuous set \mathbb{T} . For instance, δ is a mesh size in a finite element method. Such a parameter will be called *fidelity parameter* and can be viewed as an additional input of the simulator. We denote by $x = (u, \delta) \in \mathbb{X}$ the aggregated vector of inputs, with $\mathbb{X} = \mathbb{U} \times \mathbb{T}$,

and we assume from now on that the output is scalar.

2.1 The auto-regressive model for deterministic simulators

The so-called *auto-regressive model* of Kennedy and O’Hagan (2000) assumes a deterministic simulator with a finite number S of levels of increasing fidelity. Let $\delta_1, \dots, \delta_S$ denote the corresponding values of the fidelity parameter and set $\mathbb{T} = \{\delta_1, \dots, \delta_S\}$. The simulator is then modeled by a Gaussian process ξ on $\mathbb{X} = \mathbb{U} \times \mathbb{T}$, defined through an auto-regressive relationship between successive levels:

$$\begin{cases} \xi(u, \delta_1) = \eta_1(u), \\ \xi(u, \delta_s) = \rho_{s-1} \xi(u, \delta_{s-1}) + \eta_s(u), & 1 < s \leq S, \end{cases} \quad (1)$$

where η_1, \dots, η_S are S mutually independent Gaussian processes, and $(\rho_s)_{1 \leq s < S} \in \mathbb{R}^{S-1}$.

The model has been used in numerous applications, where the actual number S of levels is most often two (see, e.g., Forrester et al., 2007; Kuya et al., 2011; Brooks et al., 2011; Wankhede, 2012; Goh et al., 2013; Le Gratiet and Garnier, 2014; Le Gratiet and Cannamela, 2015; Elsayed, 2015; Thenon et al., 2016; Demeyer et al., 2017), sometimes three (Perdikaris and Karniadakis, 2016, Section 3.2). In practice, the Gaussian processes η_s are chosen among a family of Gaussian processes indexed by (hyper-)parameters such as correlation lengths, regularity parameters, etc., which are estimated from data (simulation results), by maximum likelihood for instance (see, e.g., Stein (1999)). Since the processes η_s are assumed independent, there must be enough simulation results at each level of fidelity, even at the possibly very expensive highest fidelity levels, to obtain good estimates of the hyper-parameters—which explains perhaps why this model is typically used with a small number of levels.

2.2 The additive model for deterministic simulators

Another approach to building Gaussian process models for deterministic multi-fidelity simulators, which readily applies to the case where \mathbb{T} contains a continuum of levels of fidelity or a large number of ordered discrete levels of fidelity, has been proposed by Picheny and Ginsbourger (2013) and Tuo et al. (2014).

Assuming for simplicity that $\mathbb{T} = [0, \infty)$, with $\delta = 0$ corresponding as in Tuo et al. (2014) to the highest—often unreachable—level of fidelity, a Gaussian process ξ over the product space $\mathbb{X} = \mathbb{U} \times \mathbb{T}$ is defined in this approach as the sum of two independent parts:

$$\xi(u, \delta) = \xi_0(u) + \varepsilon(u, \delta), \quad (2)$$

where ξ_0 and ε are mutually independent Gaussian processes, and ε has zero mean and goes to zero in the mean-square sense when $\delta \rightarrow 0$. In other words, $\text{var}(\varepsilon(u, \delta)) \rightarrow 0$ when $\delta \rightarrow 0$, for all u : as a consequence, ξ is a *non-stationary* Gaussian process on $\mathbb{X} \subset \mathbb{R}^{d+1}$. Under this decomposition, ξ_0 represents the “ideal” version of the simulator, while ε represents numerical error.

In both articles, ξ_0 is then assumed to be stationary, whereas the covariance function of ε is multiplicatively separable: for all $u, u' \in \mathbb{U}$ and $\delta, \delta' \in \mathbb{T}$,

$$\text{cov}(\varepsilon(u, \delta), \varepsilon(u', \delta')) = r(\delta, \delta') k(u, u'), \quad (3)$$

where k is a stationary covariance function on \mathbb{U} , and r is a (non-stationary) covariance function on \mathbb{T} such that $r(\delta, \delta) \rightarrow 0$ when $\delta \rightarrow 0$. As an example of a suitable choice for r , consider the Brownian-type model proposed by Tuo et al. (2014):

$$r(\delta, \delta') = \min\{\delta, \delta'\}^L, \quad (4)$$

with L a real positive parameter. Other choices are of course possible.

2.3 Extension to stochastic simulators

We now turn to the case of stochastic simulators, that is, simulators whose output is stochastic, as happens for instance when the computer program relies on a Monte Carlo method (see, e.g., Cochet et al., 2014). Extending the multi-fidelity Bayesian methodology of Sections 2.1 and 2.2 to stochastic simulators is not straightforward in general, since the output at a given input point $x_i = (u_i, \delta_i) \in \mathbb{X}$ is now a random variable Z_i , the distribution of which is in general unknown and different at each point in \mathbb{X} . (Several runs at the same input point yield independent and identically distributed responses.)

We focus in this section on the simpler case where the output Z_i can be assumed to be normally distributed:

$$Z_i | \xi, \lambda \sim \mathcal{N}(\xi(x_i), \lambda(x_i)), \quad (5)$$

with mean $\xi(x_i)$ and variance $\lambda(x_i)$ possibly depending on the input point. In this setting, we propose to extend the multi-fidelity models of previous sections using independent prior distributions for ξ and λ , with either the autoregressive model of Section 2.1 or the additive model of Section 2.2 as a prior for ξ . Then, since λ must have positive values and we want to retain the simplicity of the Gaussian process framework, we suggest modeling the logarithm of the variance, i.e. $\log(\lambda)$, by a Gaussian process $\tilde{\lambda}$, following Goldberg et al. (1998), Kersting et al. (2007), Boukouvalas and Cornford (2009) and others.

Under this type of model, the inference task—estimating the hyper-parameters of the Gaussian process models for ξ and $\tilde{\lambda}$, and computing posterior distributions—becomes more difficult since neither ξ nor $\tilde{\lambda}$ are directly observable. Goldberg et al. (1998) take a fully Bayesian approach and suggest using a time-consuming Monte-Carlo method. Other authors have proposed optimization-based approaches, that simultaneously produce estimates of both the Gaussian processes hyper-parameters and the unobserved log-variances: in particular, Kersting et al. (2007) and Boukouvalas and Cornford (2009) propose a method called *most likely heteroscedastic GP*, stemming from the Expectation-Maximization (EM) algorithm (see also Marrel et al., 2012, for a similar algorithm), while Binois et al. (2018) use a more sophisticated joint maximization procedure with relaxation to obtain the joint MAP (maximum a posteriori) estimator.

For the numerical experiments of this article (Sections 4.3 and 4.4) we will take a simpler route, assuming that the variance λ depends only on the fidelity level δ —which

is approximately true in the two examples we shall consider. In this setting, as long as the number of fidelity levels of interest is not too large, the value of the variance at these levels can be simply estimated jointly with the other hyper-parameters of the model; a general-purpose log-normal prior for the vector of variances is proposed by Stroh et al. (2016, 2017b).

3 Sequential design of experiment for multi-fidelity

3.1 Existing methods

In the literature of multi-fidelity, a variety of sequential design algorithms have been proposed. (See Supplementary Material for a review of *non-sequential* multi-fidelity designs, which can be used as initial designs for sequential ones.)

For instance, Forrester et al. (2007) suggest using the auto-regressive model of Kennedy and O’Hagan (2000) and a standard single-level sequential design at the highest level of fidelity to select input variables $u \in \mathbb{U}$ for the next experiment. Then, simulations at all levels of fidelity are run for the selected u . Building on Forrester et al. (2007), Kuya et al. (2011) suggest a two-stage method: run a large number of simulations at the low-fidelity level, and then use a sequential design strategy to select simulations at the high-fidelity level. In a different spirit, Xiong et al. (2013) use Nested Latin Hypercube Sampling (NLHS) and suggest to double the number of simulations when going from a level $\delta^{(s)}$ to $\delta^{(s+1)}$, until some cross-validation-based criterion is satisfied.

More interestingly in the context of this article, some methods have been proposed that explicitly take into account the simulation cost. This is typically achieved by crafting a sampling criterion that takes the form of a ratio between a term which measures the interest of a simulation at (x, δ) , and the cost of the simulation (Huang et al., 2006; Le Gratiet and Cannamela, 2015; He et al., 2017). For instance, He et al. (2017) propose a global optimization method using the Expected Quantile Improvement (EQI) of Picheny et al. (2013) and the multi-fidelity model of Tuo et al. (2014), and build a new sampling criterion corresponding to the ratio between the EQI sampling criterion and the cost of a simulation.

Outside the multi-fidelity literature, a similar idea has been proposed by Johnson (1960) to design sequential testing procedures and by Swersky et al. (2013) for multi-task optimization. In both cases, the numerator of the criterion is the expected reduction of the entropy of the QoI.

In this article, we propose a general methodology to build such sequential designs, which is not tied to a particular kind of model or QoI. The key idea is to measure the potential of a particular design point using the SUR framework, recalled in Section 3.2. The methodology itself, that we call MR-SUR, is presented in Sections 3.3.

3.2 Stepwise Uncertainty Reduction

We recall here the principle of SUR strategies, introduced in the design of computer experiments by Vazquez and co-authors (Vazquez and Piera-Martinez, 2007; Villemonteix

et al., 2009; Vazquez and Bect, 2009; Bect et al., 2012; Chevalier et al., 2014, ...). Given a Bayesian model of a simulator and an unknown QoI Q , that is, a particular feature of the simulator that we want to estimate, a SUR strategy is a Bayesian method for the construction of a sequence of evaluation locations $X_1, X_2, \dots \in \mathbb{X}$ at which observations of the simulator will be taken in order to reduce the uncertainty on Q . (In this section, \mathbb{X} denotes a generic input space, not necessarily of the form $\mathbb{X} = \mathbb{U} \times \mathbb{T}$.)

The starting point of the construction of a SUR strategy is the definition of a statistic H_n measuring the residual uncertainty about Q given past observations Z_1, \dots, Z_n . Many choices for H_n are possible for any particular problem, but a natural requirement (Bect et al., 2018) is that H_n should be decreasing on average when n increases. For instance, if Q is a scalar QoI, H_n could be the posterior entropy or the posterior variance of Q . If Q is a function defined on \mathbb{X} , as will be the case in Section 4, a possible choice is

$$H_n = \mathbf{E}_n \left(\|Q - \widehat{Q}_n\|_\mu^2 \right) = \int_{\mathbb{X}} \text{var}_n(Q(x)) \mu(dx), \quad (6)$$

where μ denotes a measure on \mathbb{X} , $\|h\|_\mu^2 = \int_{\mathbb{X}} h(x)^2 \mu(dx)$, \mathbf{E}_n (resp. var_n) is the posterior expectation (resp. variance) given Z_1, \dots, Z_n , and $\widehat{Q}_n(x) = \mathbf{E}_n(Q(x))$.

Then, given past observations, X_{n+1} is chosen by minimizing the expectation of the future residual uncertainty:

$$X_{n+1} = \underset{x \in \mathbb{X}}{\text{argmin}} J_n(x), \quad \text{with } J_n(x) = \mathbf{E}_n(H_{n+1} | X_{n+1} = x), \quad (7)$$

where the expectation is with respect to the outcome Z_{n+1} of a new simulation at $x \in \mathbb{X}$.

Example. Assume a stochastic multi-fidelity simulator defined over $\mathbb{X} = \mathbb{U} \times \mathbb{T}$ as in Section 2.3, and consider the functional QoI defined on \mathbb{X} by

$$Q(x) = \mathbf{P}(Z_x > z^{\text{crit}} \mid \xi, \lambda) = \Phi\left(\frac{\xi(x) - z^{\text{crit}}}{\sqrt{\lambda(x)}}\right), \quad (8)$$

where Z_x denotes the outcome of a new simulation at x , $z^{\text{crit}} \in \mathbb{R}$ is a given threshold, and Φ the cdf of the standard normal distribution. Pick some reference level $\delta^{\text{ref}} \in \mathbb{T}$ and consider the residual uncertainty

$$H_n = \int_{\mathbb{U}} \text{var}_n(Q(u, \delta^{\text{ref}})) du, \quad (9)$$

which is a special case of (6) with μ equal to Lebesgue's measure on \mathbb{U} at fixed $\delta = \delta^{\text{ref}}$. Then, using computations similar to those of Chevalier et al. (2014), it can be proved that

$$J_n(x) = \int_{\mathbb{U}} \left[\Phi_2\left(a_n(x'), a_n(x'); \frac{k_n(x', x')}{v_n(x')}\right) - \Phi_2\left(a_n(x), a_n(x'); \frac{k_n(x, x')^2}{v_n(x)v_n(x')}\right) \right] du', \quad (10)$$

where $x' = (u', \delta^{\text{ref}})$, m_n (resp. k_n) denotes the posterior mean (resp. covariance) of ξ , $v_n(x) = \lambda(x) + k_n(x, x)$, $a_n(x) = (m_n(x) - z^{\text{crit}}) / \sqrt{v_n(x)}$, and $\Phi_2(\cdot, \cdot; \rho)$ is the cdf of the standard bivariate normal distribution with correlation ρ . (For tractability, the variance function λ is assumed to be known in the computation of the criterion. In practice, the estimated variance function is plugged in the expression, and the integral over \mathbb{U} is approximated using a Monte Carlo method.)

Remark 1. See Supplementary Material for a proof of (10), in a more general form which also allows for batches of parallel evaluations and integration of Q with respect to environmental variables (all or part of the components of u , depending on the application).

Remark 2. In the special case $\lambda \equiv 0$ (deterministic simulator), corresponding to $Q(x) = \mathbf{1}_{\xi(x) > z^{\text{crit}}}$, the criterion (10) has been proposed by Bect et al. (2012) and computed by Chevalier et al. (2014). The general case is new, to the best of our knowledge.

The reader is referred, e.g., to Villemonteix et al. (2009); Picheny et al. (2010); Chevalier (2013); Chevalier et al. (2014); Bect et al. (2018) for other examples of SUR criteria.

3.3 Maximum Rate of Stepwise Uncertainty Reduction

The proposed Maximum Rate of Stepwise Uncertainty Reduction (MR-SUR) strategy builds on the SUR strategy presented in Section 3.2. The goal is to achieve a balance between the (expected) reduction of uncertainty brought by new observations on the one hand, and the cost of these observations, usually measured by their computation time, on the other hand. Denoting by $C : \mathbb{X} \rightarrow \mathbb{R}_+$ the cost of an observation of the simulator, which depends on the fidelity level $\delta \in \mathbb{T}$ and/or input variables $u \in \mathbb{U}$, the MR-SUR strategy is given by

$$X_{n+1} = \operatorname{argmax}_{x \in \mathbb{X}} \frac{H_n - J_n(x)}{C(x)} = \operatorname{argmax}_{x \in \mathbb{X}} \frac{G_n(x)}{C(x)}, \quad (11)$$

where $G_n(x) = H_n - J_n(x)$ is the *expected uncertainty reduction* associated to a future observation at $x \in \mathbb{X}$. This strategy boils down to a SUR strategy when C is constant.

A few special cases of MR-SUR strategies, adapted to particular models and estimation goals, have been proposed earlier in the literature. To the best of our knowledge, the oldest example is the sequential testing method of Johnson (1960), where H_n is the posterior entropy of the location of faulty component in an electronic equipment—with a discrete distribution over all possible fault locations as the underlying model. More recently, Snoek et al. (2012) and Swersky et al. (2013) have proposed Bayesian optimization procedures of the MR-SUR type, for unconstrained global optimization problems with variable-cost noiseless evaluations, corresponding respectively, when to cost is constant, to the expected improvement (Mockus et al., 1978; Jones et al., 1998) and IAGO (Villemonteix et al., 2009) algorithms. Finally, the first sequential design procedure of Le Gratiet and Cannamela (2015) can also be seen as an approximate MR-SUR strategy for the approximation problem, where H_n is the posterior integrated prediction variance.

To illustrate the MR-SUR principle, let us consider a simple simulated example, with ξ a Gaussian process on $\mathbb{X} = \mathbb{U} \times \mathbb{T} = [-0.5, 0.5] \times [0, 1]$ such that $\xi \mid m \sim \text{GP}(m, k)$, $m \sim \mathcal{U}(\mathbb{R})$, and k as in Section 2.2:

$$k : ((u, \delta), (u', \delta')) \mapsto \sigma_0^2 \mathcal{M}_{\nu_0} \left(\frac{|u - u'|}{\rho_0} \right) + \sigma_0^2 G \min \{\delta, \delta'\}^L \mathcal{M}_{\nu_\varepsilon} \left(\frac{|u - u'|}{\rho_\varepsilon} \right),$$

where \mathcal{M}_ν stands for the Matérn correlation function with regularity parameter ν . The values $m = 0$, $\sigma_0 = 1$, $G = 4$, $L = 2$, $\nu_0 = \nu_\varepsilon = 5/2$, $\rho_0 = 0.3$, $\rho_\varepsilon = 0.1$ are used in the

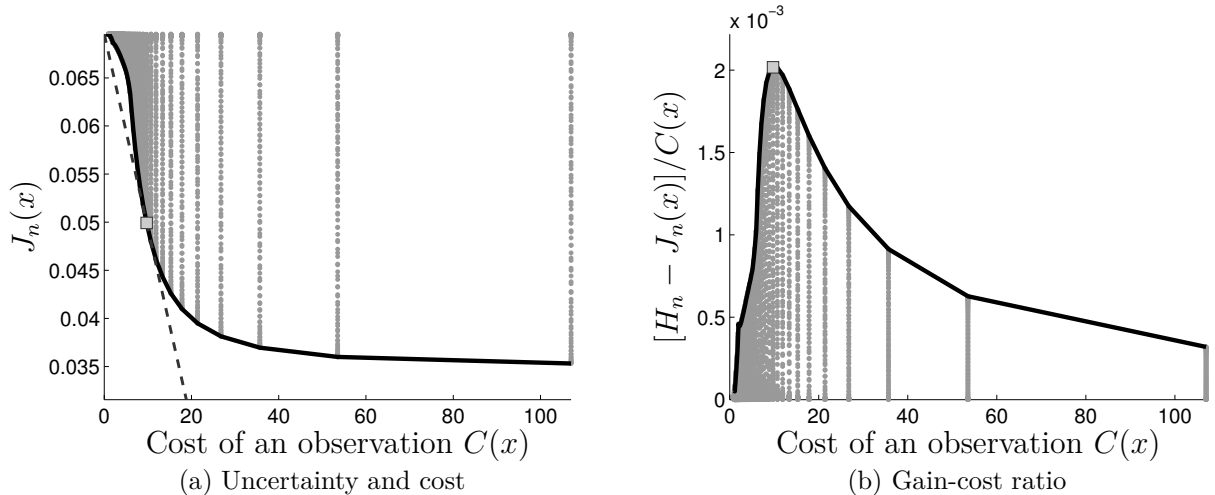


Figure 1: An example of objective space. (a) Representation of possible designs in the (C, J) plane. (b) Representation in the $(C, G/C)$ plane. Each point corresponds to one point x , the solid line is the Pareto-optimal points, and the square is the design returned by the Maximal Rate of Uncertainty Reduction criterion.

simulations, and all the parameters except m are assumed to be known in this experiment. The cost function is $C : (u, \delta) \mapsto 1/\delta$ and the QoI is

$$Q = \int_{\mathbb{U}} \mathbb{1}_{\xi(u,0) > 0} du .$$

Note that the level of highest fidelity $\delta = 0$ is not observable in practice. A NLHS of size $n = 12 + 6 + 6 + 3$ on the levels $\delta = 1, 1/2, 1/5, 1/10$ is taken as the observed DoE, and the outputs Z_1, \dots, Z_n are simulated according to (5) with constant variance $\lambda = 0.4^2$. We compute the functions J_n , G_n and C over a regular grid on $\mathbb{U} \times \mathbb{T}$, to obtain Figures 1a and 1b.

Observe on Figure 1a that, for each cost value (corresponding to a fixed fidelity level), there is a range of points that yield more or less expected uncertainty reduction. Good observation points lie on the Pareto front (in solid black line), that is, the set of points for which there is no larger expected uncertainty reduction at lower cost. The MR-SUR strategy selects an observation location that correspond to the maximum of the “slope” of the Pareto front.

Figure 2 shows the sequence of Pareto fronts as more observation points are added in the design using (10). The horizontal axis is the total cost, so that the left-ends of the Pareto fronts are shifted. Observe for instance that the points numbered 3 to 9, selected using MR-SUR, achieve a larger uncertainty reduction at lower cost that what would have been achieved if we had selected only one expensive observation.

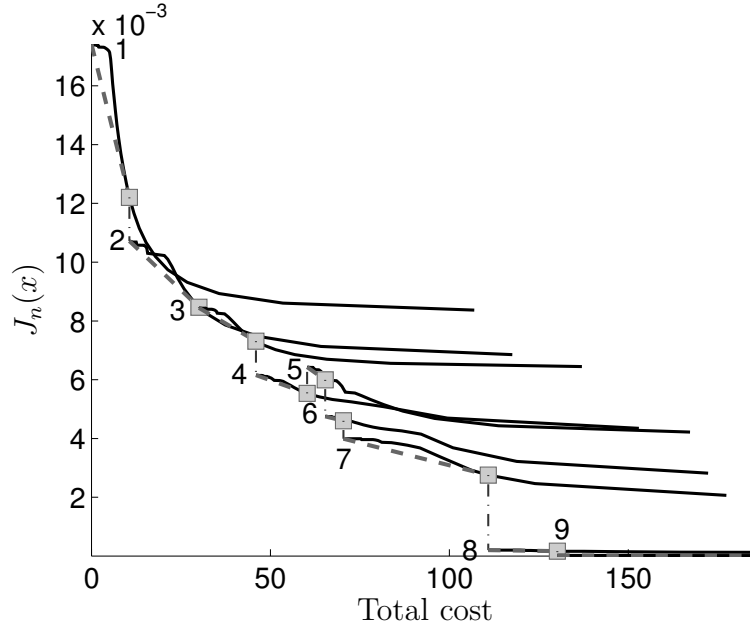


Figure 2: The sequential Pareto fronts in the space (C, J) as function of the total cost of the design on an example of sequential MR-SUR algorithm.

4 Numerical results

4.1 Setup of the experiments

In each example, we consider a multi-fidelity simulator for which simulation cost C depends on δ alone, and is assumed to be known. Some common features of all three numerical experiments are presented in this section.

Initial DoE. A nested Latin hypercube sample (NLHS) is used as an initial design. More specifically, we use the algorithm developed by Qian (2009), with an additional maximin optimization at each level to obtain better space-filling properties (see Stroh, 2018, Section 2.2.3 for details).

GP modeling. In each example, a multi-fidelity GP model of the type described in Section 2 is used. The posterior distribution of the parameters is initially sampled using an adaptive Metropolis-Hastings algorithm (Haario et al., 2001) and then updated at each iteration by sequential Monte Carlo (see, e.g., Chopin, 2002). More details about the particular GP model that is used, and the prior distribution on the parameters, are provided inside each example section.

Optimization of the sampling criterion. At each iteration of a SUR or MR-SUR strategy, a new simulation point is selected according to (7) or (11). This step involves an optimization of the SUR or MR-SUR criterion, which is carried out in the experiments of this article using a simple two-step approach: the criterion is first optimized by exhaustive search on a regular grid over $\mathbb{U} \times \mathbb{T}$, and then a local optimization is performed starting from the best point in the grid. Other approaches have been proposed in the literature, that would be more efficient in higher-dimensional problems (see, e.g., Feliot et al.,

2017).

Other computational details. All integrals are approximated by Monte-Carlo methods. SUR and MR-SUR criteria are evaluated using the Maximum A Posteriori (MAP) estimator of the parameters—obtained by local optimization from the best point in the MCMC/SMC sample—in a plug-in manner. (A fully Bayesian approach could be considered in principle, but would lead to much higher computational complexity.)

4.2 A one-dimensional example

Consider as a first (toy) example the two-level deterministic simulator defined for $u \in [0; 1]$ and $\delta \in \{1, 2\}$ by the analytical formulas (Forrester et al., 2007)

$$\begin{cases} f_1(u) = f(u, 1) = 0.5(6u - 2)^2 \sin(12u - 4) + 10(u - 0.5), \\ f_2(u) = f(u, 2) = (6u - 2)^2 \sin(12u - 4) + 10, \end{cases} \quad (12)$$

and assume that computing f_2 —hereafter referred to as the “high fidelity” function—is four times more costly than computing f_1 , e.g., $C(2) = 1$ and $C(1) = \frac{1}{4}$. Note that the two functions are related by $f_2(u) = 2f_1(u) - 20(u - 1)$, which makes them perfect candidates for the autoregressive model presented in Section 2.1. The goal in this example is to estimate the set

$$\Gamma = \{f_2 > z^{\text{crit}}\} = \{u \in \mathbb{U}, f_2(u) \geq z^{\text{crit}}\}$$

with $z^{\text{crit}} = 10$. The performance of MR-SUR for this task will be compared with that of SUR strategies operating at the low-fidelity level only (LF-SUR) or at the high-fidelity level only (HF-SUR).

In this experiment, all three sequential strategies start with the same multi-fidelity initial design, and use the same Gaussian process prior and the same measure of uncertainty H_n . The initial design consists of six observations at the low-fidelity level and three at the high-fidelity level, for a total of $n = 9$ observations, corresponding to an initial budget of $6 \times \frac{1}{4} + 3 \times 1 = 4.5$ cost units. A supplementary budget of 9.0 cost units is assumed to be available for the sequential design. The autoregressive model of Section 2.1 is used, with Matérn 5/2 covariance functions and weakly informative priors on the parameters (see Supplementary Material for details). The uncertainty on Γ is quantified using the uncertainty measure (9). In the special case of a deterministic simulator, we have (cf. Remark 2)

$$H_n = \int_0^1 p_n(u) (1 - p_n(u)) du,$$

where $p_n(u) = \mathbb{P}_n(\xi_2(u) \geq z^{\text{crit}})$ is the posterior mean of $\mathbb{1}_{\xi_2(u) \geq z^{\text{crit}}}$, and $p_n(u) (1 - p_n(u))$ its posterior variance.

The experiment is repeated $R = 60$ times—the simulator is deterministic, but randomness in the result comes from both the initial DoE and the use of a Monte Carlo procedure to sample from the posterior of the parameters. Figure 4a presents the evolution of the median estimation error, defined as $\text{MedErr}_n = \text{median}_{1 \leq r \leq R} \|p_n^{(r)} - \mathbb{1}_{f_2 > z^{\text{crit}}}\|$ with $\|\cdot\|$ the L^2 -norm on \mathbb{U} , as function of the cost $c_n = \sum_{i \leq n} C(\delta_i)$. First, it appears clearly that high

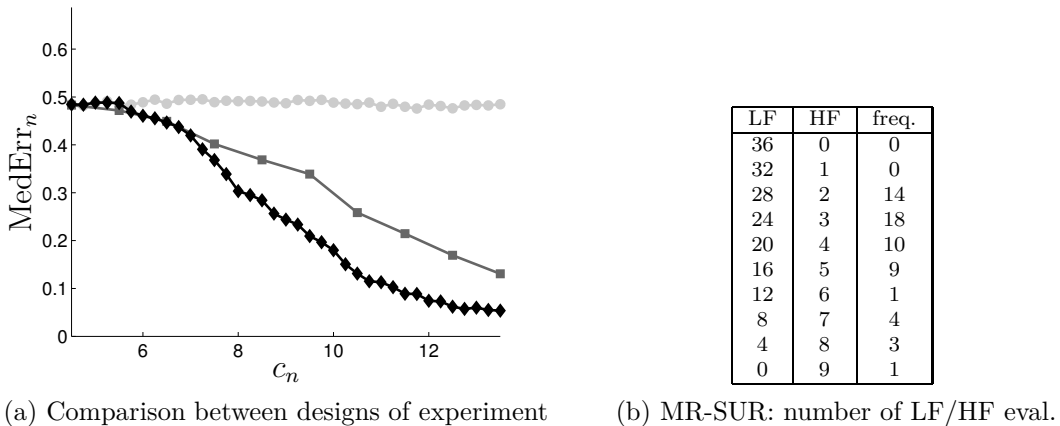


Figure 3: The one-dimensional experiment. (a) Median estimation error as a function of the cost. Light-gray disks: LF-SUR; dark-gray squares: HF-SUR; black diamonds: MR-SUR. (b) Number of LF/HF evaluations in the MR-SUR strategy. The last column indicates how many times, in the 60 repetitions, a given combination appears (recall that HF evaluations are four times as costly as LF ones).

fidelity evaluations are needed: the LF-SUR strategy achieves no significant error reduction with respect to the initial design. Second, we observe that the combination of low- and high-fidelity evaluations chosen by the MR-SUR strategy is more efficient, on average, than a purely high-fidelity sequential design. The actual number of evaluations on each level is summarized, for the 60 repetitions, in Table 4b: the MR-SUR strategy tends to use between two and five high-fidelity evaluations. (The recommendation of Xiong et al. (2013)—observing the low-fidelity level twice as many times as the high-fidelity one—would correspond here to six high-fidelity evaluations.)

4.3 Random damped harmonic oscillator

We now assess the performance of MR-SUR on an example proposed by Au and Beck (2001). We consider a random damped harmonic oscillator, whose displacement X is the solution of the stochastic ordinary differential equation

$$\ddot{X}(t) + 2\zeta\omega_0\dot{X}(t) + \omega_0^2X(t) = W(t), \quad t \in [0, t_{\text{end}}], \quad \dot{X}(0) = 0, \quad X(0) = 0, \quad (13)$$

where ω_0 is the resonance frequency of the oscillator, ζ is a damping coefficient, W is a Gaussian white noise and $t_{\text{end}} = 30$ s. The solution of (13) can be approximated using an exponential Euler scheme with time step $\delta > 0$ (more details can be found in the Supplementary Material): we denote by $X_k^{(\delta)}$ the resulting approximation of X at time steps $t_k = k\delta$, $k \in \mathbb{N}$, $k \leq K_\delta = \lfloor t_{\text{end}}/\delta \rfloor$. We will be interested in the maximal log-displacement $\max_{t \leq t_{\text{end}}} \log |X(t)|$, that we approximate by $Z(\omega_0, \zeta, \delta) = \max_{k \leq K_\delta} \log(|X_k^{(\delta)}|)$.

We view the mapping $x = (\omega_0, \zeta, \delta) \in \mathbb{R}_+^3 \mapsto Z(\omega_0, \zeta, \delta)$ as a multi-fidelity stochastic simulator, where δ controls the level of fidelity. In this problem, the QoI is the function $Q : (\omega_0, \zeta) \mapsto \mathbb{P}(Z(\omega_0, \zeta, \delta^{\text{ref}}) > z^{\text{crit}})$, where $\delta^{\text{ref}} = 0.01$ s denotes the level of highest fidelity and $z^{\text{crit}} = -3$ is a given critical threshold. The computational cost of Z is an

Level δ	1 s	0.51 s	1/3 s	0.25 s	0.2 s	1/6 s	0.1 s	0.05 s	0.02 s	0.01 s
Cost ⁻¹	32.7	24.8	19.9	16.7	14.3	12.6	8.4	4.6	2	1
Initial DoE	180	60	20	10	5	0	0	0	0	0

Table 1: Levels of fidelity considered in this example. The highest level of fidelity is $\delta = 0.01$ s.

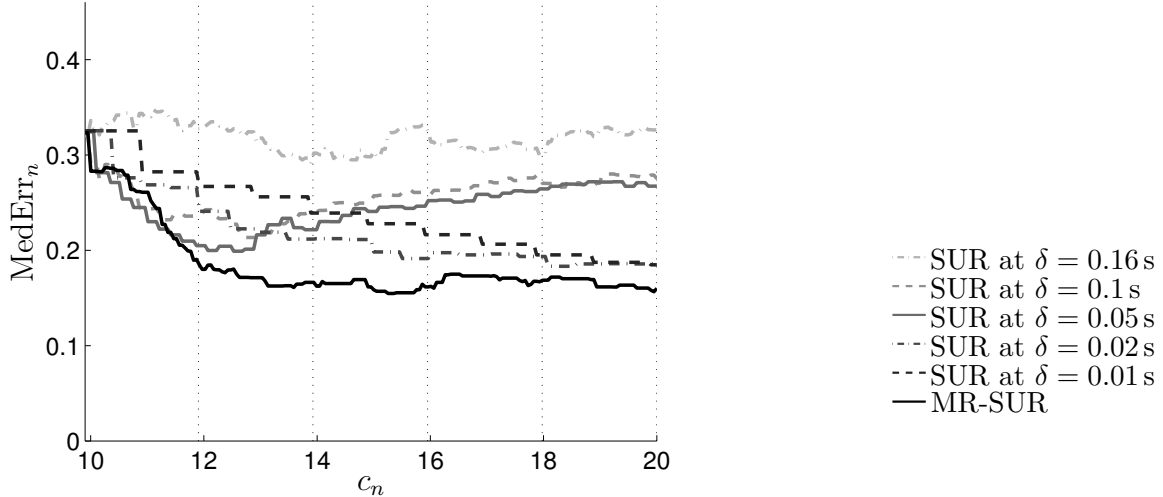


Figure 4: Median estimation error as a function of the cost for the oscillator test case.

affine function of $1/\delta$: $C(\delta) = a/\delta + b$. After normalization to have $C(\delta^{\text{ref}}) = 1$, the coefficients are $a = 0.0098$ and $b = 0.0208$.

A good approximation of the output distributions is obtained if we assume $Z(\omega_0, \zeta, \delta) | \xi, \lambda \sim \mathcal{N}(\xi(x), \lambda(\delta))$, where the variance only depends on the fidelity level. This assumption makes it possible to write

$$Q(\omega_0, \zeta) = \Phi \left(\frac{\xi(x) - z^{\text{crit}}}{\sqrt{\lambda(\delta^{\text{ref}})}} \right).$$

The mean function ξ is modeled by the additive Gaussian process model (2)–(4) of Section 2.2, where the variance λ is log-Gaussian as in Section 2.3 and the prior distributions for the hyper-parameters are set as in Stroh et al. (2017b). The posterior mean $\hat{Q}_n = \mathbb{E}_n(Q)$ is used to estimate Q .

In this example we consider $S = 10$ levels, and the initial design is an NLHS on the five first levels. The different levels of fidelity, their costs, and the initial design are summarized in Table 1. The total cost of the initial design is 9.88. The total simulation budget, taking into account the initial budget, is set to 20. We also use a very high simulation budget to compute a reference value for Q , which will be used to assess the estimation error.

We compare the MR-SUR strategy, using the integrated posterior variance (9) as the uncertainty measure, to five different SUR strategies based on the same uncertainty measure. All of them are started with the same initial design, and each SUR strategy corresponds to sampling on only one of the five highest-fidelity levels. The experiment is repeated

Level δ	50 cm	33 cm	25 cm	20 cm
Real cost	69 min	6 h	20 h	49 h
Normalized cost	1/42	1/8	1/2.5	1
Initial design	90	30	10	0

Table 2: The levels of fidelity on FDS.

48 times with different initial designs, and the strategies are compared using the median estimation error as in Section 4.2. The result is shown on Figure 4: the MR-SUR strategy is never far from the best strategy for any given budget, and actually outperforms all the other (fixed-level SUR) strategies as soon as c_n larger than approximately 11.5. Additional experiments, presented in the Supplementary Material, also show the benefit of using MR-SUR with batches of parallel evaluations on this example.

4.4 A fire safety example

In this section, we illustrate the MR-SUR strategy on a fire safety application. The goal is to assess the safety of a $20\text{ m} \times 12\text{ m} \times 16\text{ m}$ parallelepiped-shaped storage facility, with two $2\text{ m} \times 1\text{ m}$ open doors and two $2\text{ m} \times 2\text{ m}$ open windows. The propagation of smoke and heat is simulated using Fire Dynamics Simulator (FDS; see McGrattan et al., 2010), a state-of-the-art CFD software for fire engineering, which solves the transport equations using finite difference methods. The fire is located at the center of the room, and burns polyurethane. To assess fire safety, the values of several physical quantities are compared against regulatory thresholds—in this illustration, we focus on one of them only, called visibility and hereafter denoted by V . According to the ISO 13571 standard (2012), visibility must remain greater than $z^{\text{crit}} = 5\text{ m}$ to ensure safety during an evacuation.

Our FDS-based simulator will be treated as a stochastic simulator[†] with nine input variables: three environmental variables (external temperature T_{ext} , atmospheric pressure P_{atm} and ambient temperature T_{amb}) denoted by $u_e \in \mathbb{R}^3$, five “scenario variables” (fire growth rate α , fire area A_f , maximal heat release rate \dot{Q}''_h , total released energy q_{f_d} and soot yield Y_{soot}) denoted by $u_s \in \mathbb{R}^5$, and finally the size δ of the spatial discretization mesh, which plays the role of a fidelity parameter. The reader is referred to Stroh et al. (2017a) and Stroh (2018) for more details on the application.

In this example, our objective is to estimate the probability that V becomes less than z^{crit} in a particular fire scenario, defined by $\alpha = 0.1057\text{ kW} \cdot \text{s}^{-2}$, $A_f = 14\text{ m}^2$, $\dot{Q}''_h = 460\text{ kW} \cdot \text{m}^{-2}$, $q_{f_d} = 450\text{ MJ} \cdot \text{m}^{-2}$, and $Y_{\text{soot}} = 0.027\text{ kg} \cdot \text{kg}^{-1}$. The environmental inputs u_e are assumed random and integrated according to an environmental distribution P_{u_e} , which is a trivariate normal distribution with mean $(10^\circ\text{C}, 100\text{ kPa}, 22.5^\circ\text{C})$, variances equal to $(20/3^\circ\text{C}, 2/3\text{ kPa}, 2.5^\circ\text{C})^2$, and a correlation coefficient of 0.8 between the temperatures. The QoI is $Q = \int_{\mathbb{U}_e} p(u_e, u_s, \delta^{\text{ref}}) dP_{u_e}(u_e)$, where $\delta^{\text{ref}} = 20\text{ cm}$ is the reference level and

[†]although it is actually, strictly speaking, a deterministic simulator, since the seed of the random number generator is fixed by the software; cf. Stroh et al. (2017a) for details.

$$p(u_e, u_s, \delta^{\text{ref}}) = \mathbf{P} \left(V < z^{\text{crit}} | u_e, u_s, \delta^{\text{ref}} \right).$$

Four levels of fidelity will be considered for running simulations: the reference level $\delta^{\text{ref}} = 20$ cm, and three levels of lower fidelity ($\delta = 50$ cm, 33 cm and 25 cm). Table 2 shows the correspondence between levels and computation times. Four independent initial NLHS designs of size $n = 130$, distributed across the first three levels of fidelity as shown in Table 2, are available from previous studies. The normalized cost of each initial design is 9.89 (i.e., 20 days). A reference value for Q has also been obtained from 150 Monte Carlo simulations, distributed on the highest fidelity level using P_{u_e} . This reference value has a normalized cost of 150 (i.e., about ten months).

We run the MR-SUR strategy starting from our four initial designs, using a supplementary budget of 24 for each run (about 48.7 days). The underlying Bayesian model is the same as in Section 4.3, the QoI Q is estimated using the posterior mean $\hat{Q}_n = \mathbf{E}_n(Q)$, and the measure of uncertainty is the integrated posterior variance

$$H_n = \int \text{var}_n \left(p(u_e, u_s, \delta^{\text{ref}}) \right) dP_{u_e}(u_e),$$

which is a special case of (6). The corresponding SUR criterion is similar to (10), with an integral over the environmental variables only. The result is shown on Figure 5. We can see on Figure 5a that the estimations are initially, in three out of four cases, incompatible with the Monte Carlo one, but tend to get closer to the reference value when more simulations are carried out using the MR-SUR strategy. Figure 5b shows the measure of uncertainty as a function of the cost: the uncertainty is large at the beginning of the sequential design and rapidly becomes smaller, as expected, as the MR-SUR strategy proceeds. (Note that the cost of the whole design is approximately $9.9 + 24 = 33.9$, which is much cheaper than the cost of 150 of the Monte Carlo reference.)

5 Conclusion

The main contribution of this article is to unify and extend several methods of the literature of Bayesian sequential design of experiments for multi-fidelity numerical simulators. The unification that we propose is cast in the framework of Stepwise Uncertainty Reduction (SUR) strategies: when the accuracy of computer simulations can be chosen by the user, a natural extension of SUR strategies is to consider sampling criteria built as the ratio between the reduction of uncertainty and the cost of a simulation. We call this approach Maximal Rate of Stepwise Uncertainty Reduction (MR-SUR). It can be applied to deterministic or stochastic simulators. Our numerical experiments show that the MR-SUR approach typically provides estimations which, for a given computational cost, are never much worse, and often better, than the best SUR strategy using a single level of fidelity.

Further work directions could be considered in the future. For instance, there is no explicit ingredient in MR-SUR strategies that tells the procedure to “learn” the model, and in particular, to learn the correlations between the levels of fidelity. It seems to us that this would be important, particularly when simulations are very expensive and the simulation budget is very limited, as in our fire safety application. Using a fully Bayesian

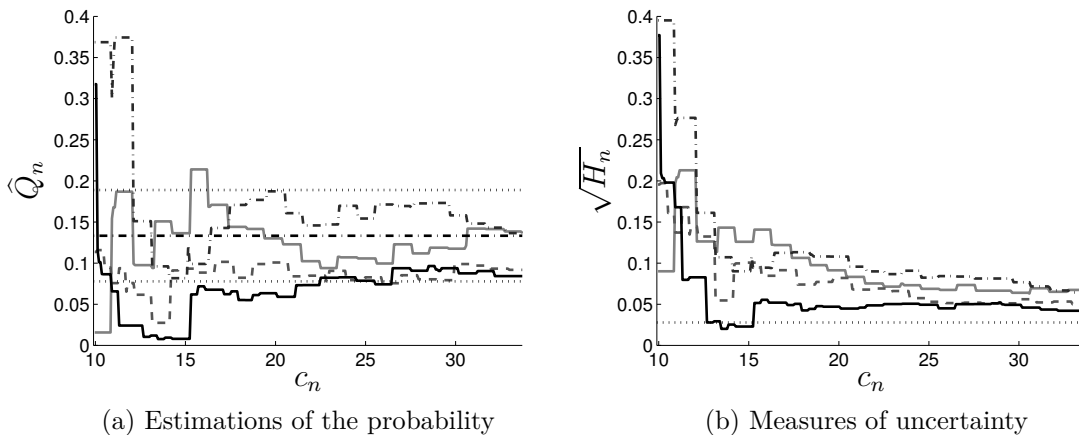


Figure 5: Result of four repetitions for the fire safety example. (a) Estimated probability as a function of the cost. The horizontal lines correspond to the Monte Carlo reference (dash-dotted line: mean; dotted lines: two-standard-deviation interval). (b) Square root of the measure of uncertainty (upper bound on the posterior standard deviation of the probability). The horizontal dotted line is the Monte Carlo standard deviation.

approach would somehow answer this problem, as the uncertainty about the model would be propagated to the uncertainty about the QoI.

Another important research direction would be to address parallel simulations. What would be a principled approach of resource allocation when several simulations with different accuracies and different costs can be conducted at the same time?

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SUPPLEMENTARY MATERIAL

SM-1 Introduction

This document contains supplementary material for the article “Sequential design of multi-fidelity computer experiments: maximizing the rate of stepwise uncertainty reduction”. It is organized as follows. Section SM-2 provides a short literature review on non-sequential designs for multi-fidelity, which complements the literature review on sequential designs given in Section 3.1 of the article. Section SM-3 provides (with proof) a new SUR criterion, which covers as a special case the criterion provided (without proof) in Section 3.2 of the article. Finally, Sections SM-4 and SM-5 provide additional information regarding the examples presented in Sections 4.2 and 4.3 of the article.

SM-2 Non-sequential designs in multi-fidelity

In this section, we provide a very brief literature review on non-sequential designs for multi-fidelity.

A common recommendation for multi-level designs is nesting. A multi-level design is nested when any observed point at a level $\delta^{(s)}$ is also observed at every lower-fidelity level $\delta^{(s')}$, $s' < s$. Furthermore, space-filling designs are also expected to ensure observations in the whole input domain, as usual in Gaussian process regression.

A simple method to create a nested design is proposed by Forrester et al. (2007). It draws a maximin Latin Hypercube Sampling (LHS) at the lowest fidelity design, and then selects subsets of this LHS at the next levels. Le Gratiet and Garnier (2014) suggest to start with the highest-fidelity level and add points on the lower-fidelity levels to ensure better space-filling properties. The reader is also referred to Rennen et al. (2010) for a method which applies when there is only two levels of fidelity.

In our work, we use the method proposed by Qian (2009), which construct Nested Latin Hypercube Sampling (NLHS). An NLHS is a nested design with the property of being an LHS at each level of fidelity. We add a maximin optimization step to ensure that the design is space-filling at each level.

Note that this method was extended in several directions. He and Qian (2011), Yang et al. (2014), Guo et al. (2017), and Xu et al. (2017) propose methods to build NLHS with particular structures, such as orthogonality.

SM-3 A new SUR criterion

SM-3.1 Criterion definition and result statement

Let $\xi = (\xi(x))_{x \in \mathbb{X}}$ denote a Gaussian process prior for the mean response of a stochastic simulator with Gaussian responses—i.e., a simulator which produces random responses

$$Z \mid \xi \sim \mathcal{N}(\xi(x), \lambda(x)),$$

where $x \in \mathbb{X}$ denotes the vector of inputs of the simulator and $\lambda : \mathbb{X} \rightarrow [0, +\infty)$ is a known variance function. Assume that the quantity of interest is the probability function $\alpha : \mathbb{X} \rightarrow [0, 1]$ defined by

$$\alpha(x) = \mathbf{P}(Z_x > z^{\text{crit}}),$$

where $z^{\text{crit}} \in \mathbb{R}$ is a given threshold and Z_x denotes a (future) response of the simulator with x as the input. More explicitly, we have

$$\alpha(x) = \Phi\left(\frac{\xi(x) - z^{\text{crit}}}{\sqrt{\lambda(x)}}\right). \quad (\text{SM1})$$

Let $\hat{\alpha}_n(x)$ denote the posterior mean of $\alpha(x)$ given n responses Z_1, \dots, Z_n of the simulator at design points $X_1, \dots, X_n \in \mathbb{X}$ (possibly selected in a sequential manner). Let μ denote a positive, bounded measure on \mathbb{X} , and consider the measure of uncertainty H_n defined by

$$H_n = \mathbf{E}_n \left(\int (\alpha(x) - \hat{\alpha}_n(x))^2 \mu(dx) \right) = \int \text{var}_n(\alpha(x)) \mu(dx).$$

The following result provides a tractable expression for the corresponding SUR criterion for a batch $\tilde{x} = (\tilde{x}_l)_{1 \leq l \leq q} \in \mathbb{X}^q$ of candidate points. The criterion presented in the article corresponds to the fully sequential case—i.e., $q = 1$ —and to a particular choice of the measure μ .

Proposition 1. *Let m_n (resp. k_n) denote the posterior mean (resp. the posterior covariance) of ξ given n observations. Let*

$$J_n(\tilde{x}) = \mathbf{E} \left(H_{n+q} \mid X_{n+1} = \tilde{x}_1, \dots, X_{n+q} = \tilde{x}_q \right)$$

and $G_n(\tilde{x}) = H_n - J_n(\tilde{x})$. Then,

$$J_n(\tilde{x}) = \int \left[\Phi_2(u_n(x), a_n(x); r_n(x)) - \Phi_2(a_n(x), a_n(x); \tilde{r}_n(x; \tilde{x})) \right] \mu(dx)$$

and

$$G_n(\tilde{x}) = \int \left[\Phi_2(a_n(x), a_n(x); \tilde{r}_n(x; \tilde{x})) - \Phi(a_n(x))^2 \right] \mu(dx),$$

with Φ the cdf of the standard normal distribution, $\Phi_2(\cdot, \cdot; \rho)$ the cdf of the standard bivariate normal distribution with correlation ρ , and

$$\begin{aligned} a_n(x) &= (m_n(x) - z^{\text{crit}}) / \sqrt{v_n(x)}, & v_n(x) &= k_n(x, x) + \lambda(x), \\ r_n(x) &= k_n(x, x) / v_n(x), & \tilde{r}_n(x; \tilde{x}) &= \nu_n(x, x; \tilde{x}) / v_n(x), \\ \nu_n(x, x'; \tilde{x}) &= k_n(x, x') - k_{n+q}(x, x'; \tilde{x}) = k_n(\tilde{x}, x)^T K_n(\tilde{x}, \tilde{x})^{-1} k_n(\tilde{x}, x'), \\ k_n(\tilde{x}, x) &= (k_n(\tilde{x}_l, x))_{1 \leq l \leq q}, & K_n(\tilde{x}, \tilde{x}) &= (k_n(\tilde{x}_l, x_{l'}) + \lambda(\tilde{x}_l) \cdot \delta_{l=l'})_{1 \leq l, l' \leq q}. \end{aligned}$$

Remark SM1. In the expressions of $J_n(\tilde{x})$ and $G_n(\tilde{x})$, the only part which depends on the future design \tilde{x} is $\int \Phi_2(a_n(x), a_n(x); \tilde{r}_n(x; \tilde{x})) \mu(dx)$, which must be maximized.

SM-3.2 A useful identity

Let $\tilde{\Phi}_d(\cdot; m, K)$ denote the cumulative distribution function of the d -variate normal distribution with mean m and covariance matrix K . The following identity is used by Chevalier et al. (2014) for the computation of SUR criteria similar to ours.

Lemma 2. *Let $W \sim \mathcal{N}(m, K)$ be a d -dimensional Gaussian vector. Then, for any mean vector m' and covariance matrix K' ,*

$$\mathbb{E} \left(\tilde{\Phi}_d(W; m', K') \right) = \tilde{\Phi}_d(m; m', K + K').$$

Proof. Let $W' \sim \mathcal{N}(m', K')$ be independent from W . Then

$$\mathbb{E} \left(\tilde{\Phi}_d(W, m', K') \right) = \mathbb{E} \left(\mathbb{P} \left(W' \leq W \mid W \right) \right) = \mathbb{P}(W' \leq W),$$

and, using that $W' - W = W'' - m$ with $W'' \sim \mathcal{N}(m', K + K')$,

$$\mathbb{P}(W' \leq W) = \mathbb{P}(W'' \leq m) = \tilde{\Phi}_d(m; m', K + K'). \quad \square$$

Corollary 3. *Let $m, m' \in \mathbb{R}$, $v, v' \in [0, +\infty)$ and $W \sim \mathcal{N}(m, v)$. Then*

$$\mathbb{E} \left(\Phi \left(\frac{W - m'}{\sqrt{v'}} \right) \right) = \Phi \left(\frac{m - m'}{\sqrt{v + v'}} \right)$$

and

$$\mathbb{E} \left(\Phi \left(\frac{W - m'}{\sqrt{v'}} \right)^2 \right) = \Phi_2 \left(\frac{m - m'}{\sqrt{v + v'}}, \frac{m - m'}{\sqrt{v + v'}}; \frac{v}{v + v'} \right).$$

SM-3.3 Proof of Proposition 1

Proof. Recall from (SM1) that

$$\alpha(x) = \Phi \left(\frac{\xi(x) - z^{\text{crit}}}{\sqrt{\lambda(x)}} \right).$$

It follows from Corollary 3 that

$$\mathbb{E}_{n+q}(\alpha(x)) = \Phi \left(\frac{m_{n+q}(x) - z^{\text{crit}}}{\sqrt{\lambda(x) + k_{n+q}(x, x)}} \right) = \Phi \left(\frac{m_{n+q}(x) - z^{\text{crit}}}{\sqrt{v_{n+q}(x)}} \right), \quad (\text{SM2})$$

and thus

$$\text{var}_{n+q}(\alpha(x)) = \mathbb{E}_{n+q}(\alpha(x)^2) - \Phi \left(\frac{m_{n+q}(x) - z^{\text{crit}}}{\sqrt{v_{n+q}(x)}} \right)^2. \quad (\text{SM3})$$

Let us now compute separately the expectation with respect to \mathbb{P}_n of the two terms in the right-hand side of (SM3). For the first term we have

$$\begin{aligned} \mathbb{E}_n \left(\mathbb{E}_{n+q} \left(\alpha(x)^2 \right) \right) &= \mathbb{E}_n \left(\alpha(x)^2 \right) = \mathbb{E}_n \left(\Phi \left(\frac{\xi(x) - z^{\text{crit}}}{\sqrt{\lambda(x)}} \right)^2 \right) \\ &= \Phi_2(a_n(x), a_n(x); r_n(x)), \end{aligned} \quad (\text{SM4})$$

where we have applied the second part of Corollary 3 with $m = m_n(x)$, $v = k_n(x, x)$, $m' = z^{\text{crit}}$, and $v' = \lambda(x)$. For the second term we observe that, under \mathbb{P}_n , m_{n+q} is a Gaussian process with mean m_n and covariance function $\nu_n(\cdot, \cdot; \tilde{x})$. Therefore $m_{n+q}(x) \sim \mathcal{N}(m_n(x), \nu(x, x; \tilde{x}))$, and it follows that

$$\mathbb{E}_n \left(\Phi \left(\frac{m_{n+q}(x) - z^{\text{crit}}}{\sqrt{v_{n+q}(x)}} \right)^2 \right) = \Phi_2(a_n(x), a_n(x); \tilde{r}_n(x)), \quad (\text{SM5})$$

where we have used again the second part of Corollary 3 with $m = m_n(x)$, $v = \nu_n(x, x; \tilde{x})$, $m' = z^{\text{crit}}$ and $v' = v_{n+q}(x)$. Indeed,

$$\begin{aligned} v + v' &= \nu_n(x, x; \tilde{x}) + v_{n+q}(x) \\ &= (k_n(x, x) - k_{n+q}(x, x)) + (k_{n+q}(x, x) + \lambda(x)) = v_n(x), \end{aligned}$$

therefore

$$\begin{aligned} \frac{m - m'}{\sqrt{v + v'}} &= \frac{m_n(x) - z^{\text{crit}}}{\sqrt{v_n}} = a_n(x), \\ \frac{v}{v + v'} &= \frac{\nu_n(x, x; \tilde{x})}{v_n(x)} = \tilde{r}_n(x). \end{aligned}$$

Combining (SM3)–(SM5) and integrating on \mathbb{X} with respect to μ yields the desired expression for $J_n(x)$. Similarly, combining (SM2) with $q = 0$ and (SM4) we have

$$H_n = \int \left(\Phi_2(a_n(x), a_n(x); r_n(x)) - \Phi(a_n(x))^2 \right) \mu(dx)$$

and the expression of $G_n(\tilde{x})$ follows. \square

SM-4 One-dimensional example

This section provides additional information regarding the Bayesian model used in the “One-dimensional example” presented in Section 4.2 of the main article.

The model used in this example is the one proposed by Kennedy and O’Hagan (2000) and reviewed in Section 2.1 of the article, with $S = 2$ levels. The two independent Gaussian processes η_1 and η_2 are stationary processes with unknown constant means and Matérn covariance functions with regularity $5/2$:

$$\eta_s \sim \text{GP} \left(m_s, \sigma_s^2 \mathcal{M}_{5/2}(a_s(\cdot - \cdot)) \right), \quad s \in \{1, 2\}.$$

Independent priors are used for all the remaining hyper-parameters of the model:

- Improper uniform prior distributions on \mathbb{R} are used for the means m_s .
- The parameters of the covariance function follow log-normal distributions:

$$\begin{aligned}\log(\sigma_s^2) &\sim \mathcal{N}(2 \log(0.2), \log(100)^2), \\ \log(a_s) &\sim \mathcal{N}(\log(2), \log(10)^2).\end{aligned}$$

- Finally, the regression term between the two levels follows a normal prior distribution:

$$\rho \sim \mathcal{N}(1, 2^2).$$

SM-5 Random damped harmonic oscillator

This section provides additional information regarding the “Random damped harmonic oscillator” example (Section 4.3 of the main article).

SM-5.1 Explicit exponential Euler scheme

Consider a stochastic equation

$$dX_t = AX_t dt + b dW_t,$$

where X is a stochastic vector, W is a Wiener process, b a real matrix and A a matrix. Let δ a time step, we would like to approximate X by a finite difference method: $\widehat{X}_n^{(\delta)} \approx X(\delta n)$. The explicit exponential Euler scheme is a finite difference method proposed by Jentzen and Kloeden (2009) to ensure stability when approximating a stochastic equation. The method is to apply recursively the formula

$$\widehat{X}_{n+1}^{(\delta)} = \exp(A\delta) \left[\widehat{X}_n^{(\delta)} + \sqrt{2\pi S\delta} \cdot b \cdot U \right]$$

with S the spectral intensity of the Brownian motion, and U a normal random vector.

In particular, for the application of the section 4.2, (14) can be rewritten

$$d \begin{pmatrix} X_t \\ \dot{X}_t \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ -\omega_0^2 & -2\zeta\omega_0 \end{pmatrix} \begin{pmatrix} X_t \\ \dot{X}_t \end{pmatrix} dt + \begin{pmatrix} 0 \\ 1 \end{pmatrix} dW_t.$$

Consequently, the approximation with a finite time-step δ is

$$\begin{pmatrix} \widehat{X}_{n+1}^{(\delta)} \\ \widehat{V}_{n+1}^{(\delta)} \end{pmatrix} = \exp \begin{pmatrix} 0 & \delta \\ -\omega_0^2\delta & -2\zeta\omega_0\delta \end{pmatrix} \left[\begin{pmatrix} \widehat{X}_n^{(\delta)} \\ \widehat{V}_n^{(\delta)} \end{pmatrix} + \begin{pmatrix} 0 \\ \sqrt{2\pi S\delta} u \end{pmatrix} \right], \quad u \sim \mathcal{N}(0, 1)$$

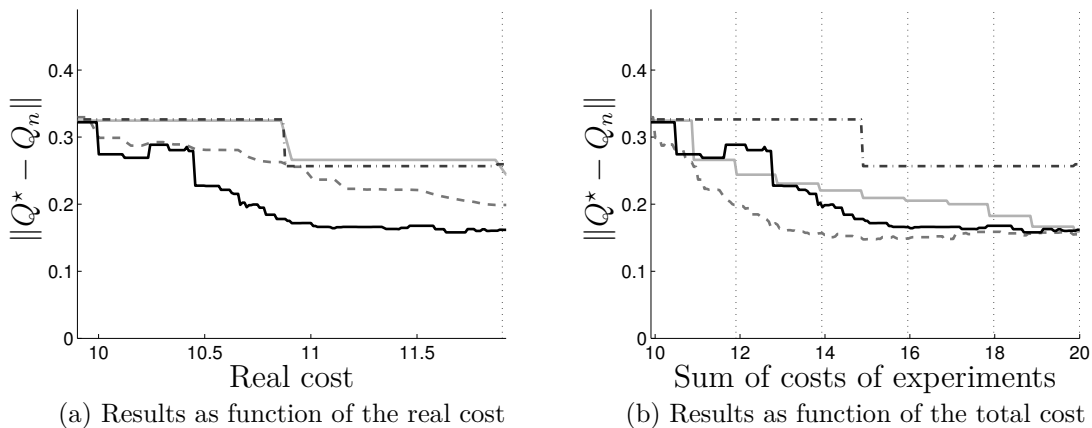


Figure SM1: Error between the estimation and the reference value as a function of the cost. Each curve corresponds to one strategy. Light solid line: SUR with $q = 1$; gray dashed line: MR-SUR with $q = 1$; dark dotted line: SUR with $q = 5$; black solid line: MR-SUR with $q = 5$. (The curves are the median on the 24 repetitions.)

SM-5.2 Supplementary experiment: batches of parallel evaluations

In this section, we consider a batch-sequential version of the MR-SUR strategy, where observations are taken in batches of $q \geq 1$ simulations having the same computational cost. The sampling criterion for parallel synchronous evaluations can be written as

$$(u^{(1)*}, \dots, u^{(q)*}; \delta^*) = \underset{(u^{(l)})_{1 \leq l \leq q} \in \mathbb{U}^q, \delta \in \mathbb{R}^+}{\operatorname{argmax}} \frac{H_n - \mathbb{E}_n [H_{n+q} | \mathbf{X} = ((u^{(1)}, \delta), \dots, (u^{(q)}, \delta))]}{C(\delta)}. \quad (\text{SM6})$$

We test this parallel version of MR-SUR on the example of the random damped oscillator. We compare four sequential DoE: a SUR strategy on the highest-fidelity level with one new observation at each iteration ($q = 1$); a parallel SUR strategy on the highest-fidelity level with $q = 5$; an MR-SUR strategy ($q = 1$); and the parallel version of MR-SUR with $q = 5$. Each experiment is repeated 24 times.

The comparison between the four sequential designs is shown in Figure SM1, which represents the \mathbb{L}^2 estimation error as a function of the (clock-wall) cost of observations. We can see that the MR-SUR with $q = 5$ is much more efficient than the MR-SUR with $q = 1$. Figure SM1b shows the error as a function of the cumulative cost of all experiments in parallel. Notice that the parallel version of MR-SUR provides better results than the SUR strategies. The parallel version of the MR-SUR strategy is almost as good as the single-evaluation version at the end of the procedure. These results suggest that the parallel version of the MR-SUR strategy should be used when it is possible.

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